



NAME: _____
 PLAYER: _____
 CASTE: _____
 CONCEPT: _____

ANIMA: _____
 TELL: _____
 SPIRIT SHAPE: _____

ATTRIBUTES

STRENGTH _____ 00000
 CHARISMA _____ 00000
 PERCEPTION _____ 00000
 DEXTERITY _____ 00000
 MANIPULATION _____ 00000
 INTELLIGENCE _____ 00000
 STAMINA _____ 00000
 APPEARANCE _____ 00000
 WITS _____ 00000

ABILITIES

SPECIALTIES

MERITS

ARCHERY _____ 00000
 ATHLETICS _____ 00000
 AWARENESS _____ 00000
 BRAWL _____ 00000
 BUREAUCRACY _____ 00000
 CRAFT _____ 00000
 DODGE _____ 00000
 INTEGRITY _____ 00000
 INVESTIGATION _____ 00000
 LARCENY _____ 00000
 LINGUISTICS _____ 00000
 LORE _____ 00000
 MARTIAL ARTS _____ 00000
 MEDICINE _____ 00000
 MELEE _____ 00000
 OCCULT _____ 00000
 PERFORMANCE _____ 00000
 PRESENCE _____ 00000
 RESISTANCE _____ 00000
 RIDE _____ 00000
 SAIL _____ 00000
 SOCIALIZE _____ 00000
 STEALTH _____ 00000
 SURVIVAL _____ 00000
 THROWN _____ 00000
 WAR _____ 00000

_____ 00000
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 _____ 00000

WILLPOWER

LIMIT BREAK

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

ESSENCE

LIMIT TRIGGER

○ ○ ○ ○ ○ ○
 PERSONAL _____ | _____
 PERIPHERAL _____ | _____
 COMMITTED _____ | _____

EXPERIENCE

LUNAR EXPERIENCE

CURRENT: _____ TOTAL: _____
 CURRENT: _____ TOTAL: _____

WEAPONS

ADDITIONAL ABILITIES

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

WEAPON NAME	ACC	DMG	DEF	OVW	TAGS	DICE POOL
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

HEALTH & DEFENSE

ARMOR _____ SOAK _____ HARD _____ MP _____ TAGS _____
 PARRY: _____ RESOLVE: _____
 EVASION: _____ GUILE: _____
 RUSH: _____ DISENGAGE: _____
 NATURAL SOAK: _____ FINAL SOAK: _____ JOIN BATTLE: _____

HEALTH LEVELS

-0 _____



INTIMACIES

SHAPES

INTIMACY

INTENSITY

CHARMS

NAME TYPE DURATION COST BOOK PAGE# EFFECT

INVENTORY
